<https://thenewstack.io/serverless-roadmaps-platforms/>

<https://www.mode2.com/whitepapers/modernize-with-serverless/#strategies-to-consider-when-modernizing-with-serverless>

<https://www.powerupcloud.com/app-modernization/>

<https://www.contino.io/insights/incremental-application-modernization>

Serverless Workloads

1. Hosted Platform
2. Installable Platform
3. Bearing this type of user in mind, Sharples offered advice on the key serverless technology characteristics a development team should consider before adoption. Teams should remember that serverless function invocations are [stateless](https://whatis.techtarget.com/definition/stateless). He also pointed out that serverless only supports an event-driven model, executing some action in response to external stimulus, and that an [event-driven architecture](https://searchapparchitecture.techtarget.com/definition/event-driven-architecture-EDA) may be unfamiliar and may require developers to think differently about how to solve a particular problem.